BASIC-NON-EXCLUSIVE LEASE

This Non-Exclusive Mp3 lease license agreement made on January 14, 2022 and effective as of ______ (the "Effective Date") between Vicente Lerro Fong (The Producer) residing at: Ban Klang Mueang Village 48/69 Rama 9, Soi 43 Khwaeng Suan Luang, Khet Suan Luang, Krung Thep Maha Nakhon 10250, Thailand.

Multilink: <u>https://songwhip.com/vicentelerro</u> BMI account: 550964661 IPI# 01099895576 ISNI code: 0000000502850073 Contact details: <u>linavice@yahoo.com</u> Tel. +66800643715

And

Name: (The Artist) Residing at: Passport number: Address:

This Agreement is issued solely for Licensee's use of the song and subject to all terms and conditions set forth herein.

Song name: Price: \$50.00 Valid until: 5,000 streams Territory: Worldwide (NON-EXCLUSIVE) Credits: The Artist should credit the Producer as a producer of the instrumentation. (Producer: Vicente Lerro) Use of the Beat: Mp3 2,500 Distribution copies Unlimited free downloads 1,000 Non-Profit Performances 5,000 audio streams. 5,000 video streams Shares: (Artist 50% of composing and 50% of publishing) (Producer 50% of composing and 50% of publishing) Synchronization: 1 audio visual work (Video) up to the length of the song. License type: 1 song per purchase (NON-TRANSFERIBLE) Platforms: All (Spotify, YouTube, and More) Use of the song: All usage but (NON-EXCLUSIVE) and (NON-TRANSFERIBLE) Ownership: A derivate work of the beat created by Vicente Lerro and it should be registered by split 50%-50% **Delivery:** Upon payment is confirmed (mp3-HQ-320) **Content ID:** Not allowed. Only if you purchase the beat. Damages: Any damages caused by the Artist will have to pay a penalty of 5 times the initial fee = (\$50X5=\$250) and the cancelation automatically of the use of the song.

Your signature proves acceptance of the terms and conditions of this Agreement. Any unlawful behave involved with the new song created by you (The Artist) is 100% your responsibility.

Vicente Lerro Date Name Date

All products include 10% of exchange rates.